

## Daggerfall Unity

- ☒ Always show that window
- ☒ Vertical Sync
- ☒ Swap Health And Fatigue
- ☒ Invert Mouse
- ☒ Mouse Smoothing

- ☒ Left Hand Weapons
- ☒ Player Nudity
- ☒ Click to Attack
- ☒ SDF Font Rendering

MODS

PLAY

ADVANCED

## VIDEO (& LIGHTING)

Resolution

[[##]-----] blah

[x] Full Screen

[x] Vertical sync

Quality Level

[[##]-----] blah

Main Filter

[[##]-----] blah

GUI Filter

[[##]-----] blah

Video Filter

[[##]-----] blah

Field of View

[[##]-----] blah

### Light / Shadows

Dungeon Ambient Light

[[##]-----] blah

Night Ambient Light

[[##]-----] blah

Player Torch Light

[[##]-----] blah

Shadow Resolution

[[##]-----] blah

[x] Spell Lighting

[x] Dungeon Light Shadows

[x] Interior Light Shadows

[x] Exterior Light Shadows

[x] Spell Shadows

## GRAPHICS / SOUND

### Graphics

Dungeon Textures

[[##]-----] blah

Terrain Distance

[[##]-----] blah

### Retro Mode

Retro Rendering Mode

[[##]-----] blah

Retro Rendering Postprocessing

[[##]-----] blah

### Sound

SoundFont            blahblah

Sound Volume

[[##]-----] blah

Music Volume

[[##]-----] blah

## CONTROLS (& ACCESSIBILITY)

[x] Mouse Smoothing

Mouse Sensitivity

[[##]-----] blah

Weapon Sensitivity

[[##]-----] blah

Movement Acceleration

[[##]-----] blah

Weapon Attack Threshold

[[##]-----] blah

[x] Invert Mouse

[x] + Click To Attack

[x] + Bows – Draw And Release

[x] + Equip Bows In Left Hand Only

[x] + Toggle Sneak

## GUI

[x] SDF Font Rendering  
[x] + Free Scaling  
[x] + Countdown Quest Journal Clocks  
[x] + Inventory Info Panel  
[x] + Enhanced Item Lists  
[x] + Modern Style Talk Window  
[x] + Helm And Shield Material Display  
[x] + Geographic Backgrounds  
[x] + Outline Regional Map Locations  
Tooltips Delay  
    [[##]-----] blah  
Tooltips Text Color [        ]  
Tooltips Text Background Color [        ]

## HUD

Interaction Mode Icon  
    [[##]-----] blah  
[x] + Swap Health And Fatigue  
[x] + Crosshair  
[x] + Vitals Change Indicator  
[x] + Arrow Counter  
+ Buff Icons Layout  
    [[##]-----] blah  
[x] + Left Hand Weapons  
+ Camera Recoil Strength  
    [[##]-----] blah  
[x] + Near Death Warning

## GAMEPLAY (& MODS)

- [x] + Game Console
- [x] + Start In Dungeon
- [x] + Item Based Player Torch
- [x] + Dungeon Wagon Access Prompt
- [x] + Advanced Climbing System
- [x] (Exp.) Alternate Random Enemy Selection
- [x] + Enemy Infighting
- [x] + Enhanced Combat AI
- [x] + Combat Vocalisation

- [x] + Allow Magic Item Repairs
- [x] + Instant Repair Services
- [x] + Guild Quest Player Selection
- + Maximum Loitering Time In Hours
- [[##]-----] blah

### Mods

- [x] Mod System
- [x] Asset Injection
- [x] Compress Modded Textures